BB Event Display

29/08/21

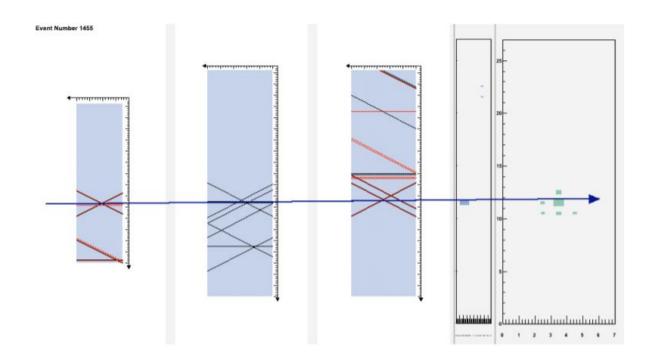
Idea / Prerequisites:

Starting with pre-existing Grinch and Hcal GUIs*:

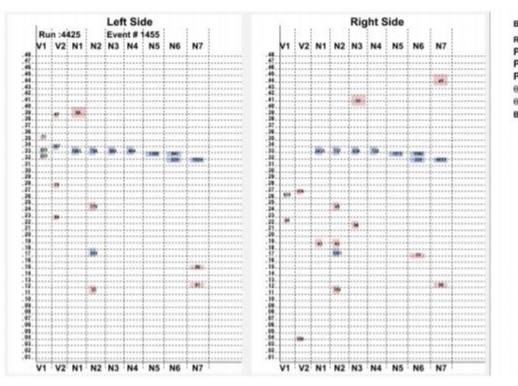
- To design a Gui containing a 2D Bar / PMT display for Grinch, Preshower,
 Timing Hodoscope & Shower
- Track events through spectrometer one at a time. Controlled via buttons on Gui (OR command line input)
- Display amplitude of calorimeter hits via color / size scaling
- Display estimate position of hits on hodoscope using time difference between 'good' hits on both pmts of a bar

*thanks to Bradley and Scott for grinch and hcal gui codes!

Inspiration: G_E^N at High Q^2 (E02-013)



Credit: Timothy Ngo (2007 Thesis)



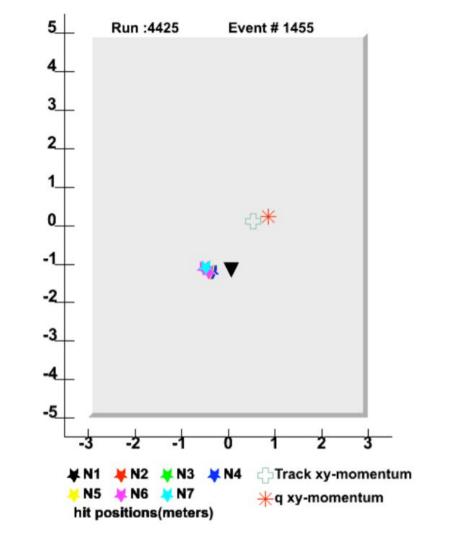
Bar numbers refer to N1,N2,N3,N4 bars only. Run:4425 Event # 1455 of 68579

P_{diff}: 0.0104708413 Pe: 1.19095374

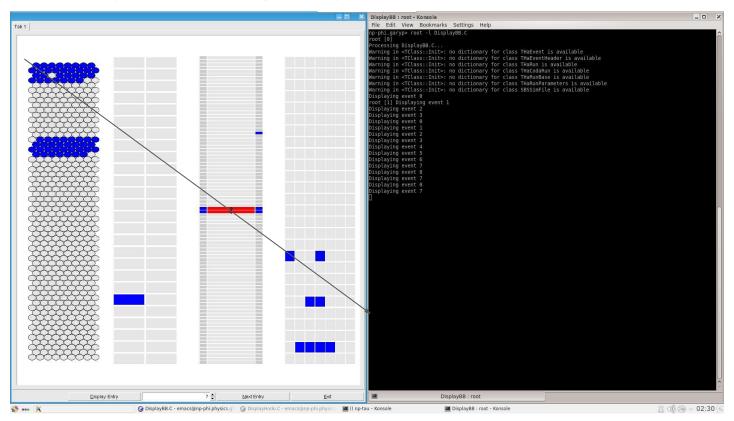
Pp: 1.58120549 49.0091679

BigByte shower 2844.29993 MeV

θ_p: 34.6471848

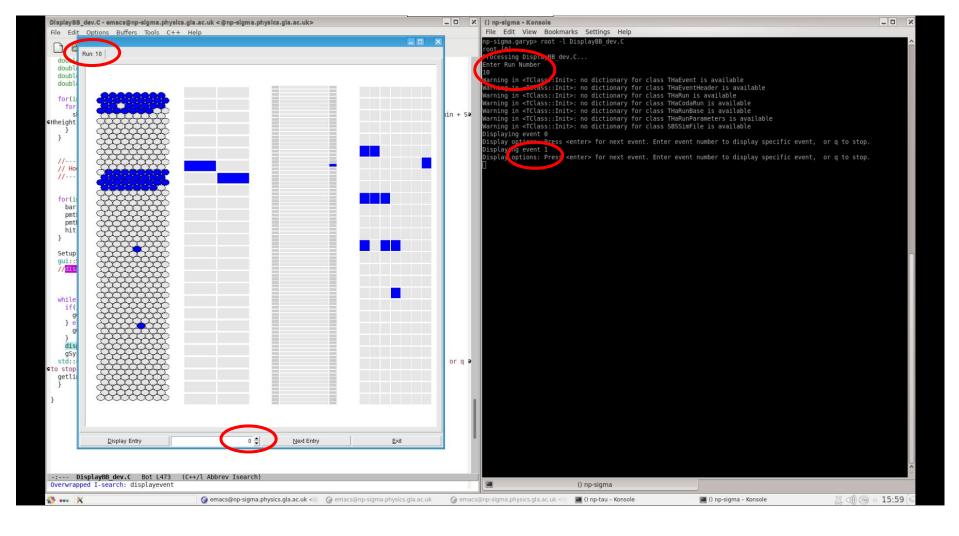


First Working Version (27/8)



Changes in process:

- Command line input of run number -> loads rootfiles for runnum
- Command line control of event toggling
- Addition of opaque overlay canvas with track through detectors



TBC Features Today / This week

- Calorimeter block size scaling with amplitude of signal above some threshold.
- Addition of Gems to Display starting with UVa UV
- Syntax upon startup for User Friendliness
- Extend run number input to each subsystem (currently loading in 3 rootfiles -> need 3 different run numbers)

Current Issues / Bugs

- Hodoscope hit marker very rough (position estimate usually falls outside of bar itself)
- GUI buttons and command line lock each other out upon use.
- Startup has started skipping first event

Requirements

- Gem, BBcal, Hodoscope, Grinch cosmic files (eventually full sbs rootfile)
- Proper analysis code for each subsystem currently using simple amplitude > x cuts to display examples
- Feedback / Suggestions