## SBS Tracking

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## SBS Experiments Overview







#### $\mathsf{GEn}/\mathsf{GMn}$

- Tracking only in electron arm
- GEM trackers in BigBite

#### GEp(5)

- 125k GEM channels (65k front, 2×30k back)
- High rates:  $\approx 150 \text{ kHz/cm}^2$  charged particles
- CDet/ECAL for electron arm position detection (not tracking)
- Elastic scattering: kinematic correlation between elastic e<sup>-</sup> and recoil p

#### SIDIS

- Tracking both arms, no kinematic correlation
- GEM trackers in BigBite
- GEM planes in hadron arm, like GEp(5) FT
- $40 \times$  lower luminosity than GEp(5)

## Tracking Requirements

Common: straight tracks (field-free region)

- BigBite: GEMs, assisted by ECAL; low rate; BigBite optics
- SIDIS H-arm: GEMs, assisted by HCAL; low rate; 48D48 optics
- **GEp(5)** front: GEMs, restricted to narrow search region; very high rate; requires iterative kinematic correlation analysis; 48D48 optics
- **GEp(5) back:** GEMs, similar search region; high rate; requires bridging between tracker regions

Each item involves (somewhat) different reconstruction algorithm. Significant code sharing possible, <u>if</u> well planned

# GEp(5) Kinematic Correlation Analysis



Suggested algorithm (section 9.5.4 of TR2 Response, 13 July 2011):

- Identify ECAL and corresponding CDet hit
- Use elastic kinematics to define *p*-arm search region ( $200 \times 5 \text{ mm}^2$ ,  $30 \times 2 \text{ mrad}^2$ )
- Find track(s) in *p*-arm search region. Reconstruct vertex(es)
- Identify vertex most consistent with electron hit
- Use vertex position to narrow *p*-arm search region  $(30 \times 2 \text{ mm}^2, 7 \times 2 \text{ mrad}^2)$
- Repeat track reconstruction in *p*-arm using new search region

## Existing Work

- BigBite track reconstruction based on TreeSearch, for MWDCs (2008)
- GEp(5) tracking feasibility study using TreeSearch for GEMs (2011). Incomplete
- Upgraded TreeSearch library, usable for GEM trackers + calorimeter (or other externally provided search regions) (2014)
- Machine learning approaches (*e.g.* neural network) pattern recognition + Kalman-based track fitter for GEp(5) front trackers (INFN 2015). Work in progress

# 2011 GEp(5) Tracking Study: Proton Arm GEM Track Reconstruction

- Reconstruction algorithm implemented in 2010/11 based on Hall A BigBite MWDC code
- APV25 decoder & analysis
  - Pulse shape deconvolution
  - Noise rejection
  - Cluster finding
- Pattern recognition: TreeSearch in coordinate projections
  - Very fast recursive template matching algorithm
  - Efficiently finds straight lines of hits (within configurable bin width) → roads
  - Used by HERMES, Qweak, OLYMPUS, ...
- Correlation of roads from different projections via hit amplitude correlation in shared readout planes
- Simple linear minimization fit of correlated hits in 3D



# 2011 GEp(5) Tracking Study: Results (with Vahe Mamyan, CMU)



#### Front tracker GEM strip occupancy



#### Track reconstruction accuracy

- Realistic digitization of GEM & electronics response
- Simplifying assumptions made (see next)
- > 90% tracking efficiency
- 5% ghost track probability
- $\approx$  40  $\mu$ m track position resolution

# 2011 GEp(5) Tracking Study: Shortcuts Taken

- Very limited simulation (Geant4)
  - Only central front tracker GEM detectors (*i.e.* no HCAL, analyzers, back trackers, CDet, ECAL). No magnet
  - Only small central region illuminated
  - What backgrounds included/missing?
  - Limited statistics
- Simplified reconstruction
  - No target reconstruction
  - No actual kinematic correlation analysis performed
  - Static search window, estimated from MC
- Limited performance characterization
  - "Tracking efficiency" defined via comparison with MC truth data (should be via reconstructed quantities)
  - Ghosts not identified via MC truth data
  - $\blacktriangleright$  Ghost elimination procedure via  $\chi^2$  needs verification

## Status of TreeSearch Library

- 2013/2014 Improvements (for SoLID)
  - GEM-related algorithms fully implemented
  - Support for "virtual planes" (*e.g.* calorimeter, kinematic r.o.i) to pre-select search regions(s)
  - MC truth data available for reconstructed hits and tracks
  - Support for vertex reconstruction via user-supplied algorithm
- Library in present state should be directly usable for any GEM tracker system plus optional calorimeter, provided the planes and readout coordinates are parallel
- Possible future improvements
  - Better track fitter (*e.g.* Kalman filter). Requires availability of full detector geometry (materials) in tracking code
  - Deterministic annealing algorithm for road clustering (used in OLYMPUS)

# Preparing for Software Review

- 4th JLab 12 GeV-era software review scheduled for Nov 10-11, 2016
- SBS specifically targeted for review (as part of Hall A)
- Don't have to show readiness, but present a realistic plan how to get there
- Define requirements, e.g.
  - configurations to be supported, order of experiments
  - performance parameters
  - software components, analysis needs
  - data management, computing requirements/resources

#### Present plan

- code design, algorithms
- simulations, testing and validation
- alignment and calibration procedures
- manpower
- timeline
- Need to discuss actual practicable solutions. No feasibility studies and proposal-style estimates

#### Ideally: Create computing document

### Possible Milestones

- Near-term (before review)
  - Collect requirements (info mostly exists)
  - Start implementing decoders for new electronics (in progress)
  - First shot at realistic GEp(5) tracking simulation with full input (all essential detectors) & kinematic correlation. Digitization can still be incomplete/approximate.
  - (Realistic BigBite tracking simulation, if needed for upcoming ERR)
  - To-Do list for next 2 years
- By late 2018 (before beam)
  - Improve reconstruction code based on results of simulations
  - Thoroughly test decoders with real hardware
  - Develop other necessary algorithms (calorimeter clustering, RICH PID, GEp(5) polarimetry)
  - Test INFN machine learning codes within simulation framework
  - Develop SIDIS tracking (likely not needed until later)