

My Tasks

- Get the Neutron Timing Offsets scripts from last May to work.
- Create new Neutron Timing Offsets scripts to get better results.
- Look into large difference in Cassette Measurement of one CMU (with Albert).

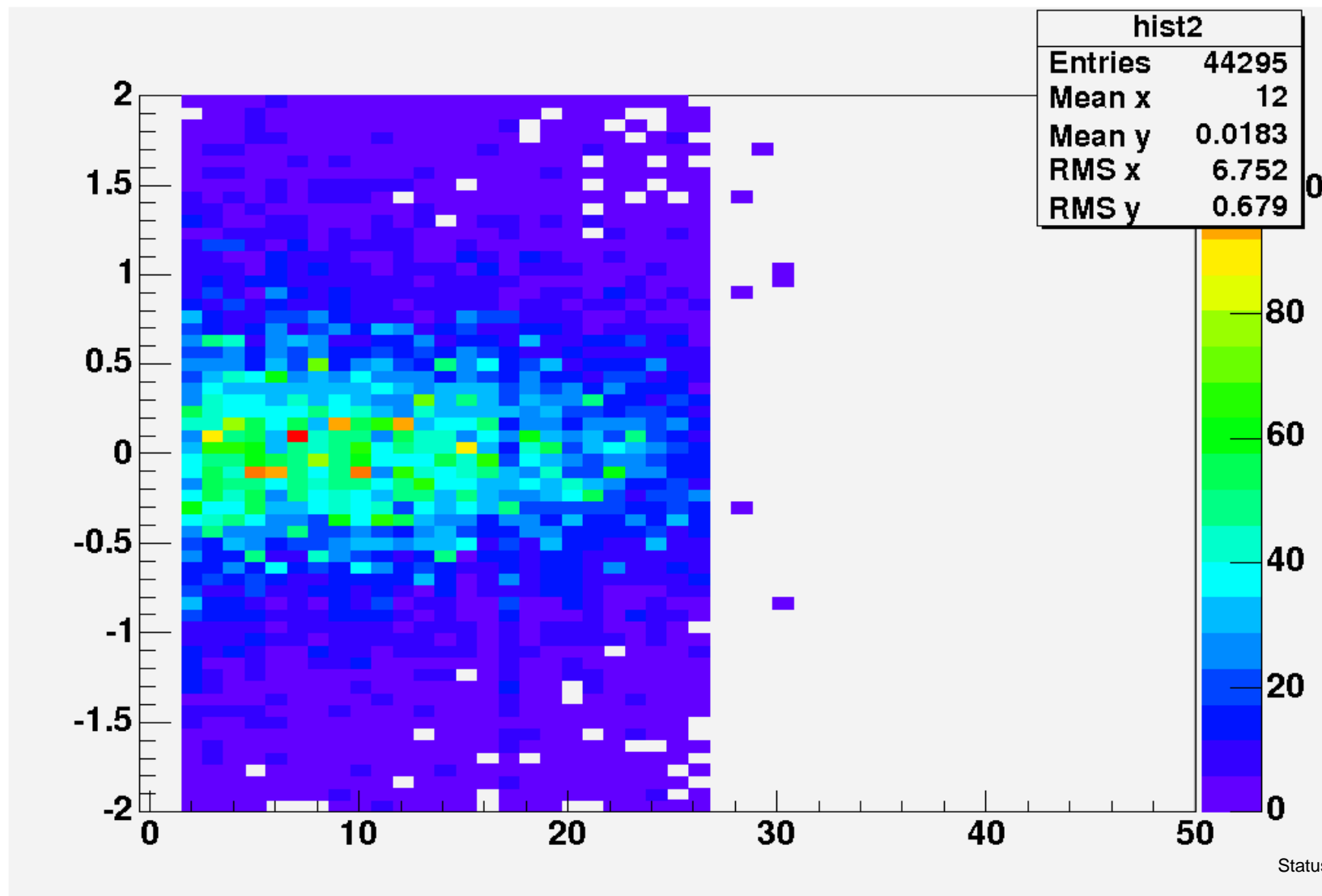
Old Neutron Arm Timing

- Algorithm
 - Iterative. Relates all detectors to a reference detector N1-10.
 - Side independent. All right sides are related; all left sides are related. Right and left are related at N1-10.
 - Vertical iterations are done on neutron plane 1, then horizontal iterations are done to arrive at final detector.
 - Veto calibration was done similarly, iterating between V1 and V2, with right and left related at the reference detector (V2-14).

Old Neutron Arm Timing 2

- Later planes have increasing unalignment.
- Large difference between Planes 4 and 5.
- Timewalk effects haven't been included.
- Corrections on distance haven't been included.
- Implementation for Glasgow detectors clumsy and incomplete.
 - This is caused by the poor quality of the Glasgow Detectors, and that many of them were changed out over the last part of the experiment.
- Example: $(N1-10L - N1-9L) + (N1-9L - N1-8L) + (N1-8L - N2-8L) + (N2-8L - N3-8L) = N1-10L - N3-8L$

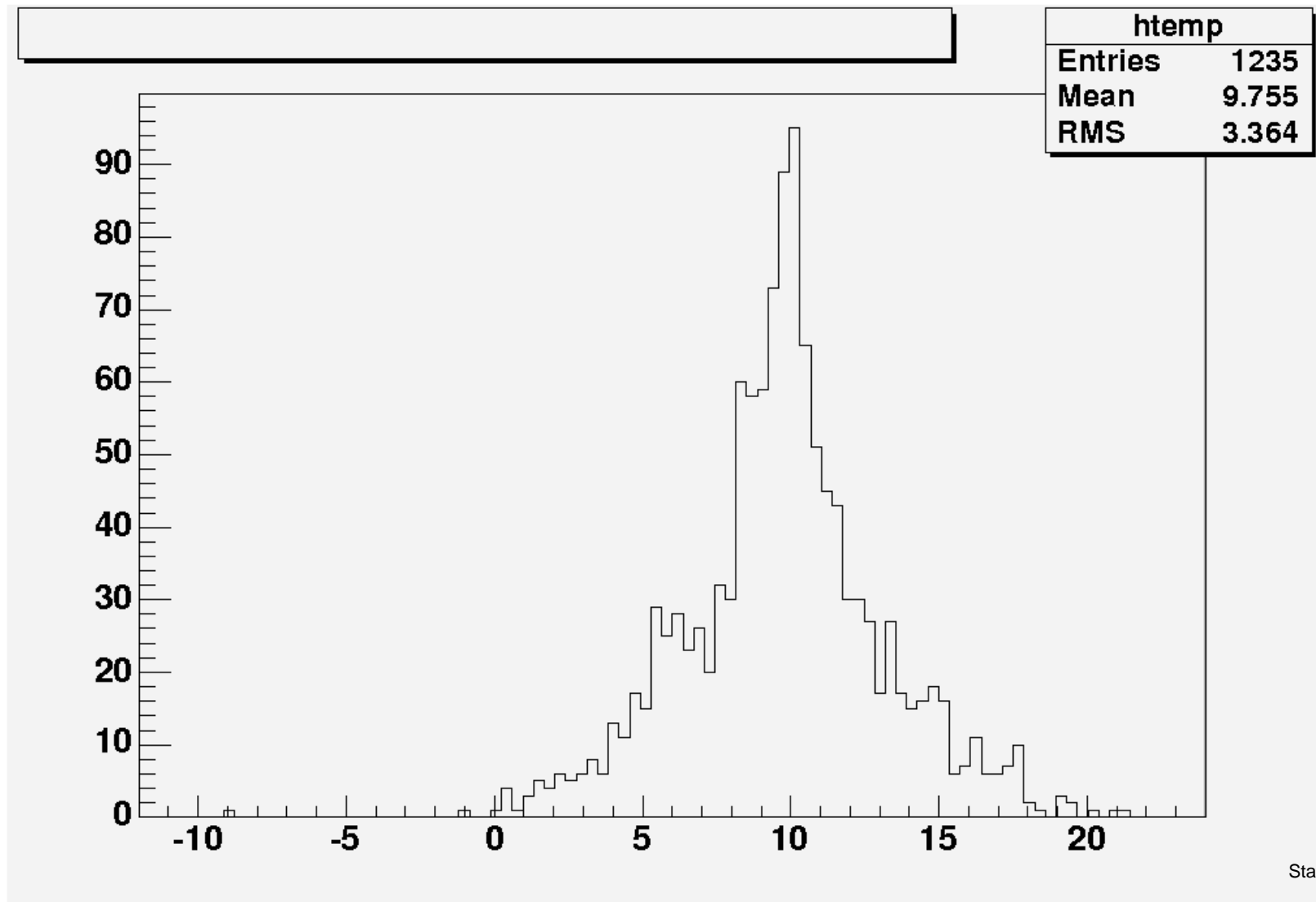
Old Status 4009 - Current



New Neutron Arm Timing

- Use beam data to do horizontal calibration and cosmic data for vertical calibration.
- Should miss the inherent problems with the old method. Is not clumsy.
- Looking into different methods to take care of some of the problems (width of peaks, etc).
- Currently looking at cosmic runs for vertical calibration test.

Raw Vertical Histogram - No Cuts



Final Status

- Old Neutron Timing Scripts are Working! The difficulty was surprising as there were some strange issues which are not fully understood. Took 1 week.
- With Albert determined that one CMU cassette was different than all the others.
- The New Neutron Arm Timing scripts run, however, they still need a lot of bugs fixed and there is much that is planned for implimentation.
 - Better automated interaction with DataBase.
 - More advanced cuts to make the peaks better defined.