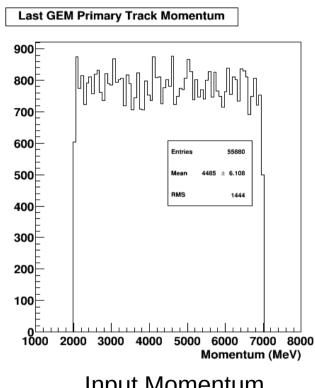
# ECAL Update 3

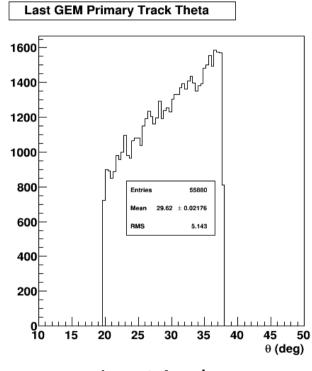
## **Energy Resolution Simulation**

- Input flat distribution : electrons
- No radiative effects in the target
- Setup only include ECAL and sensitive detector replacing last GEM in vacuum medium.
- Use ecal cluster energy and input momentum to get energy resolution for shower only and pre-shower + shower combination
- Previous simulation included target geometry, last 2 GEMs, and ECAL in air medium
- Energy deposit in the scintillator material is sum of ionization + non-ionization

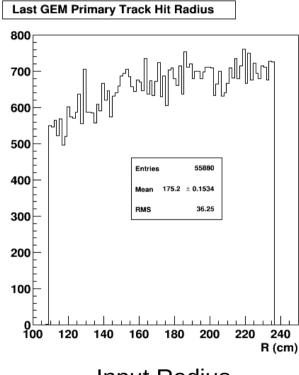
### Input Flat Distribution at Last GEM



**Input Momentum** 

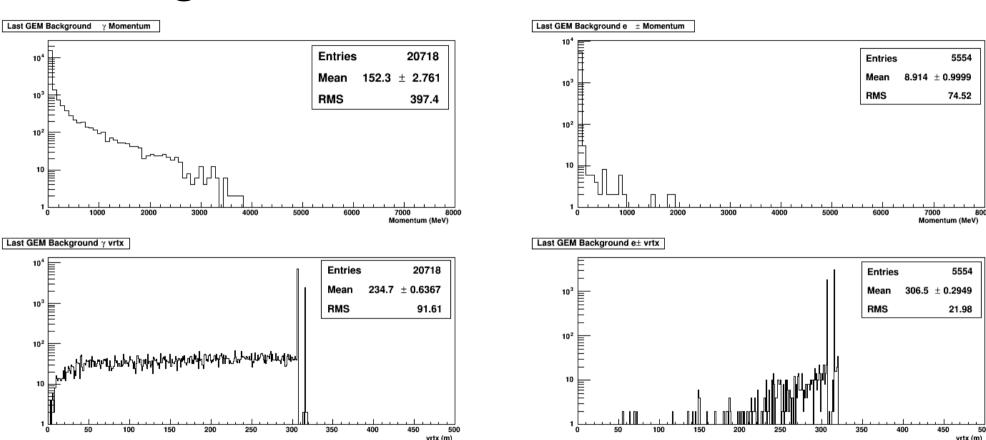


Input Angle



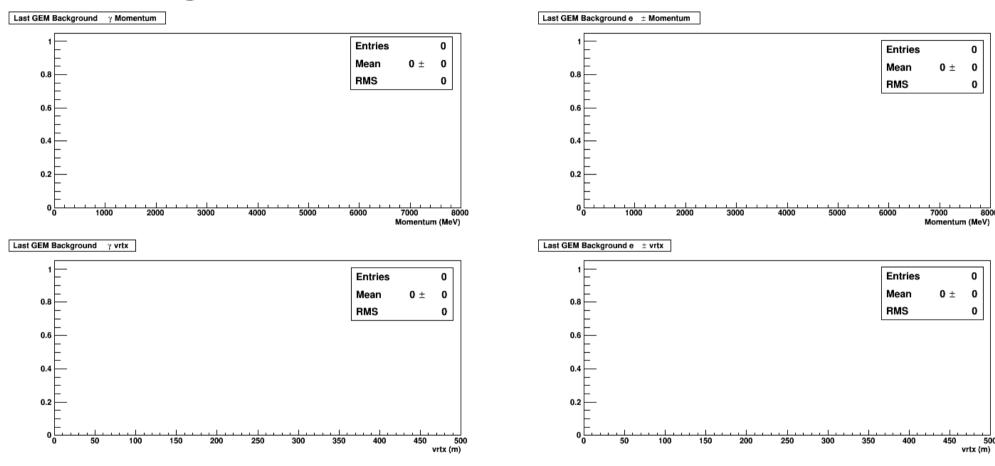
**Input Radius** 

## Background due to Radiative Effects



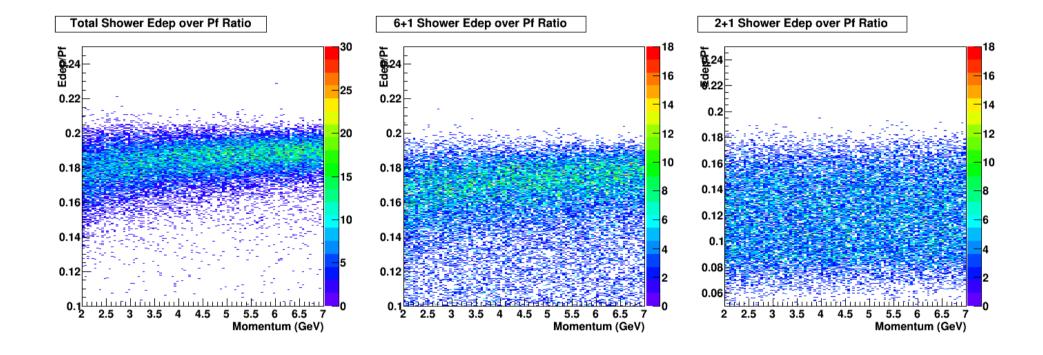
Simulation included empty target geometry, last 2 GEMs, and ECAL in air medium

## Background due to Radiative Effects

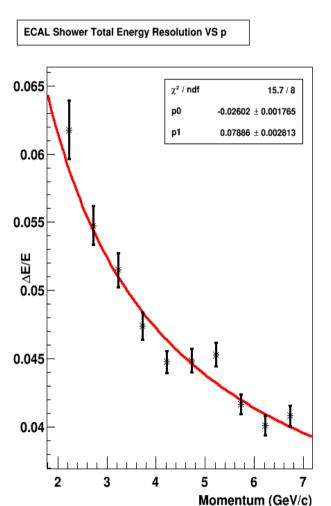


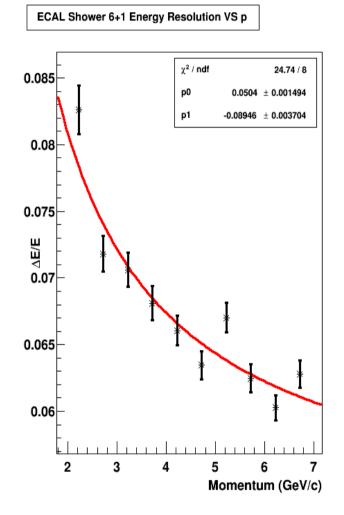
Simulation only include ECAL and sensitive detector replacing last GEM in vacuum medium

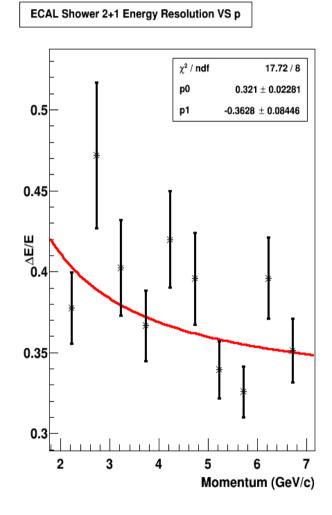
# edep over P<sub>f</sub> Ratio in Shower



# **Shower Energy Resolution**

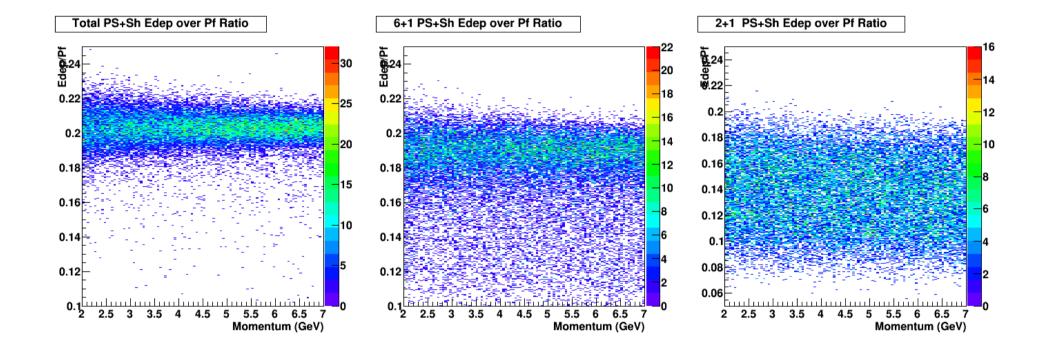






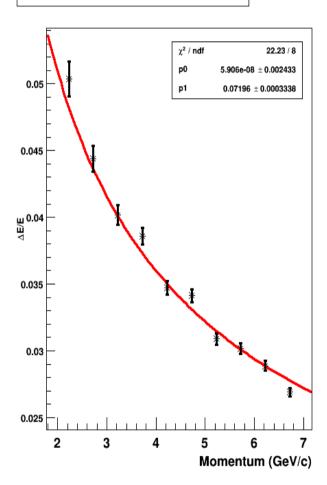
Based on total energy deposit in the Ecal

# edep over P<sub>f</sub> Ratio in PS + Shower

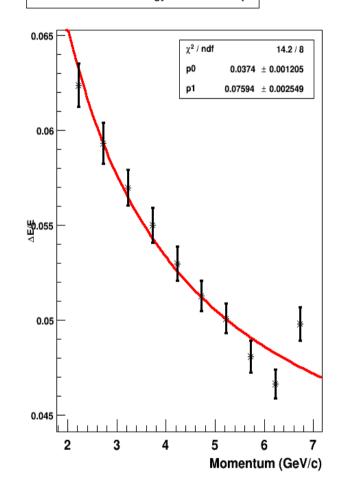


#### Pre Shower + Shower Energy Resolution

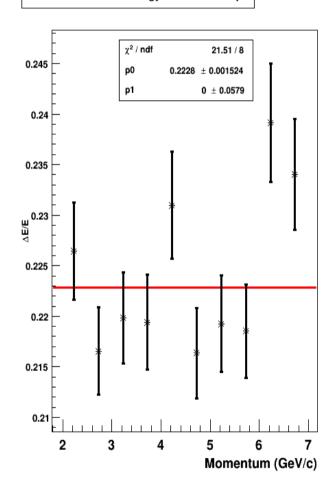




ECALL PS+Sh 6+1 Energy Resolution VS p



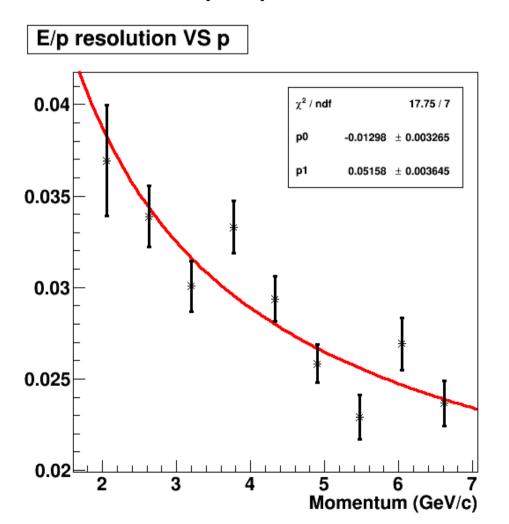
ECALL PS+Sh 2+1 Energy Resolution VS p



Using total energy deposit in the pre-shower and shower

#### Jin's Energy Resolution (with No Phot. Elec.)

- Jin's estimation was based on ecal energy deposition
  - No Photo-Electron (PE) contributions



01/13/15