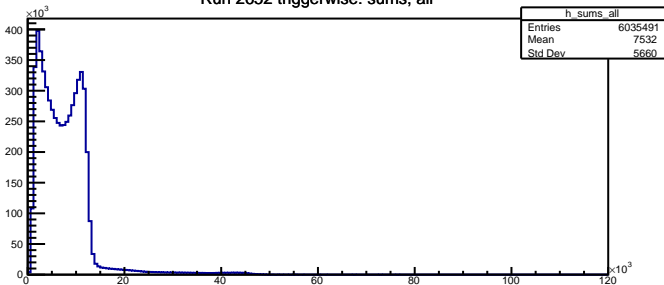
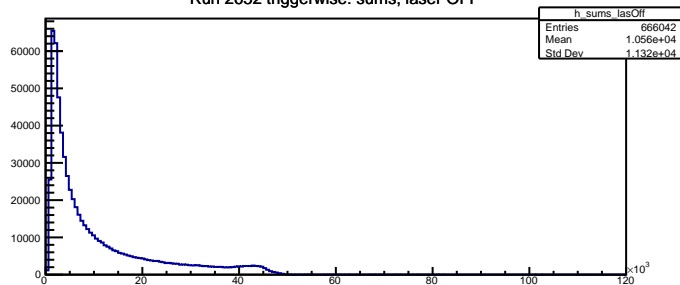


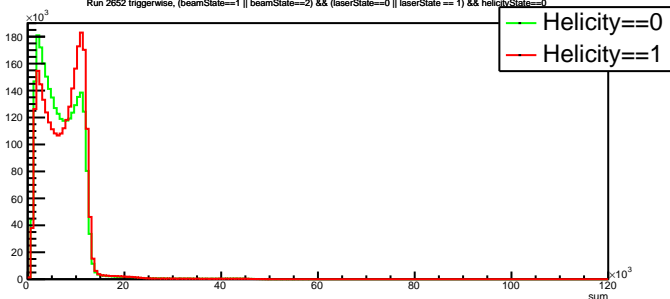
Run 2652 triggerwise: sums, all



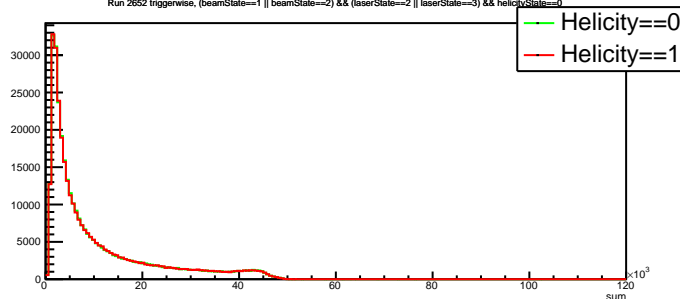
Run 2652 triggerwise: sums, laser OFF



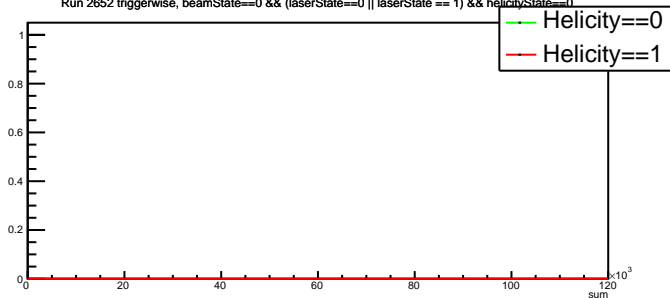
Run 2652 triggerwise, (beamState==1 || beamState==2) &amp;&amp; (laserState==0 || laserState==1) &amp;&amp; helicityState==0



Run 2652 triggerwise, (beamState==1 || beamState==2) &amp;&amp; (laserState==2 || laserState==3) &amp;&amp; helicityState==0



Run 2652 triggerwise, beamState==0 &amp;&amp; (laserState==0 || laserState==1) &amp;&amp; helicityState==0



Run 2652 triggerwise, beamState==0 &amp;&amp; (laserState==2 || laserState==3) &amp;&amp; helicityState==0

