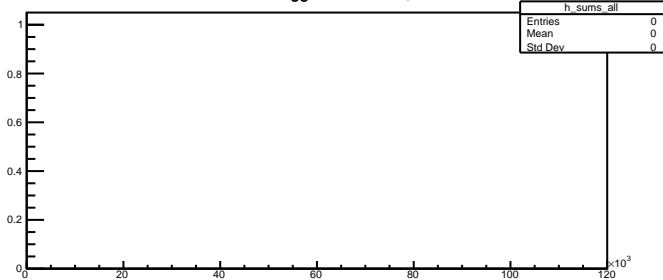
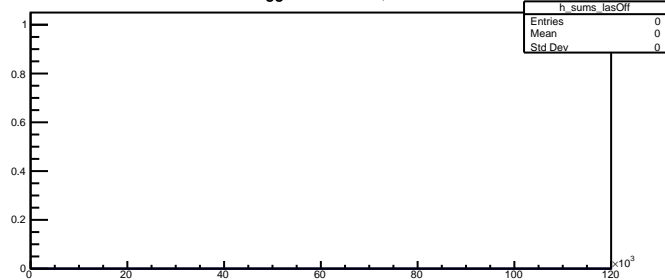


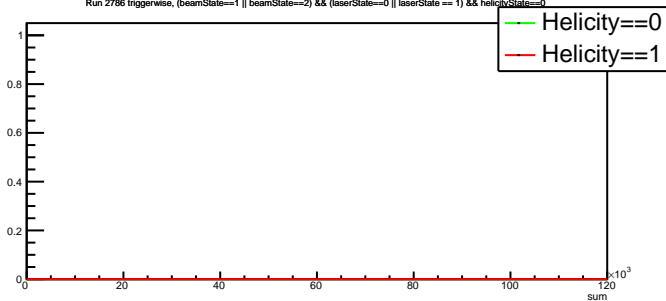
Run 2786 triggerwise: sums, all



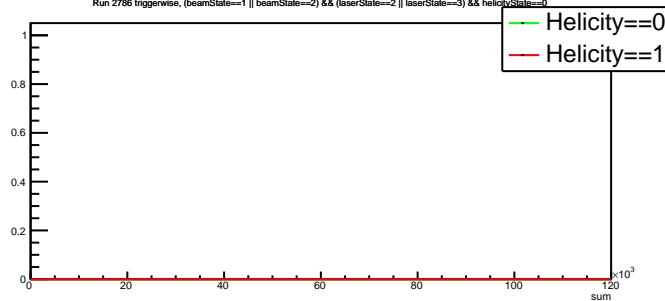
Run 2786 triggerwise: sums, laser OFF



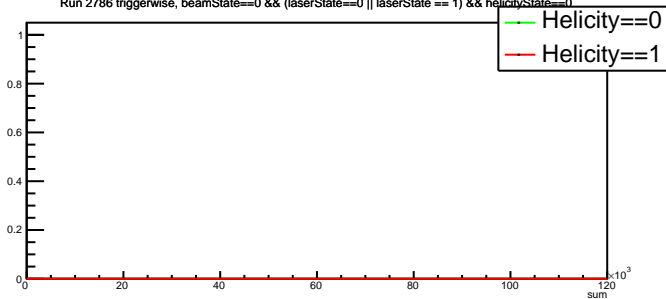
Run 2786 triggerwise, (beamState==1 || beamState==2) && (laserState==0 || laserState == 1) && helicityState==0



Run 2786 triggerwise, (beamState==1 || beamState==2) && (laserState==2 || laserState==3) && helicityState==0



Run 2786 triggerwise, beamState==0 && (laserState==0 || laserState == 1) && helicityState==0



Run 2786 triggerwise, beamState==0 && (laserState==2 || laserState==3) && helicityState==0

