

Maxim > App Notes > 1-Wire® Devices Battery Management

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APPLICATION NOTE 2420

1-Wire® Communication with a Microchip PICmicro Microcontroller

Abstract: Several of Maxim's products contain a 1-Wire communication interface and are used in a variety of applications. These applications may include interfacing to one of the popular PICmicros® (PICs) from Microchip. To facilitate easy interface between a 1-Wire device and a PIC microcontroller, this application note presents general 1-Wire software routines for the PIC microcontroller, explaining timing and associated details. This application note also provides in an include file which covers all 1-Wire routines. Additionally, sample assembly code is included which is specifically written to enable a PIC16F628 to read from a DS2762 high-precision Li+ battery monitor.

Introduction

Microchip's PICmicro microcontroller devices (PICs) have become a popular design choice for low-power and low-cost system solutions. The microcontrollers have multiple general-purpose input/output (GPIO) pins, and can be easily configured to implement Maxim's 1-Wire protocol. The 1-Wire protocol allows interaction with many Maxim parts including battery and thermal management, memory, <u>i</u>Buttons®, and more. This application note will present general 1-Wire routines for a PIC16F628 and explain the timing and associated details. For added simplicity, a 4MHz clock is assumed for all material presented, and this frequency is available as an internal clock on many PICs. Appendix A of this document contains an include file with all 1-Wire routines. Appendix B presents a sample assembly code program designed for a PIC16F628 to read from a DS2762 high-precision Li+ battery monitor. This application note is limited in scope to regular speed 1-Wire communication.

General Macros

In order to transmit the 1-Wire protocol as a master, only two GPIO states are necessary: high impedance and logic low. The following PIC assembly code snippets achieve these two states. The PIC16F628 has two GPIO ports, PORTA and PORTB. Either of the ports could be setup for 1-Wire communication, but for this example, PORTB is used. Also, the following code assumes that a constant DQ has been configured in the assembly code to indicate which bit in PORTB will be the 1-Wire pin. Throughout the code, this bit number is simply called DQ. Externally, this pin must be tied to a power supply via a pullup resistor.

OW_HIZ:MACRO ;Force the DQ BSF BSF BCF ENDM	line into a high impedance STATUS,RP0 TRISB, DQ STATUS,RP0	state. ; Select Bank 1 of data memory ; Make DQ pin High Z ; Select Bank 0 of data memory
OW_LO:MACRO ;Force the DQ BCF BCF BSF BCF BCF ENDM	line to a logic low. STATUS,RP0 PORTB, DQ STATUS,RP0 TRISB, DQ STATUS,RP0	; Select Bank 0 of data memory ; Clear the DQ bit ; Select Bank 1 of data memory ; Make DQ pin an output ; Select Bank 0 of data memory

Both of these snippets of code are written as macros. By writing the code as a macro, it is automatically inserted into the assembly source code by using a single macro call. This limits the number of times the code must be rewritten. The first macro, OW_HIZ, forces the DQ line to a high impedance state. The first step is to choose the bank 1 of data memory because the TRISB register is located in bank 1. Next, the DQ output driver is changed to a high impedance state by setting the DQ bit in the TRISB register. The last line of code changes back to bank 0 of data memory. The last line is not necessary, but is used so that all macros and function calls leave the data memory in a known state.

The second macro, OW_LO, forces the DQ line to a logic low. First, bank 0 of data memory is selected, so the PORTB register can be accessed. The PORTB register is the data register, and contains the values that will be forced to the TRISB pins if they are configured as outputs.

The DQ bit of PORTB is cleared so the line will be forced low. Finally, bank 1 of data memory is selected, and the DQ bit of the TRISB register is cleared, making it an output driver. As always, the macro ends by selecting bank 0 of data memory.

A final macro labeled WAIT is included to produce delays for the 1-Wire signaling. WAIT is used to produce delays in multiples of 5µs. The macro is called with a value of TIME in microseconds, and the corresponding delay time is generated. The macro simply calculates the number of times that a 5µs delay is needed, and then loops within WAIT5U. The routine WAIT5U is shown in the next section. For each instruction within WAIT, the processing time is given as a comment to help understand how the delay is achieved.

```
WAIT:MACRO TIME
;Delay for TIME µs.
;Variable time must be in multiples of 5µs.
MOVLW (TIME/5) - 1 ;1µs to process
MOVWF TMPO ;1µs to process
CALL WAIT5U ;2µs to process
ENDM
```

General 1-Wire Routines

The 1-Wire timing protocol has specific timing constraints that must be followed in order to achieve successful communication. To aid in making specific timing delays, the routine WAIT5U is used to generate 5µs delays. This routine is shown below.

```
WAIT5U:

;This takes 5µs to complete

NOP

DECFSZ TMP0,F

GOTO WAIT5U

RETLW 0

;1µs to process

;1µs if not zero or 2µs if zero

;2µs to process

;2µs to process
```

When used in combination with the WAIT macro, simple timing delays can be generated. For example, if a 40 μ s delay is needed, WAIT 0.40 would be called. This causes the first 3 lines in WAIT to execute resulting in 4 μ s. Next, the first 4 lines of code in WAIT5U executes in 5 μ s and loops 6 times for a total of 30 μ s. The last loop of WAIT5U takes 6 μ s and then returns back to the WAIT macro. Thus, the total time to process would be 4 + 30 + 6 = 40 μ s.

Table 1. Regular Speed 1-Wire Interface Timing

$2.5V \le V_{DD} \le 5.5V$, TA = -20°C to 70°C					
Parameter	Symbol	Min	Тур	Max	Units
Time Slot	t _{SLOT}	60		120	μs
Recovery Time	t _{REC}	1			μs
Write 0 Low Time	t _{LOW0}	60		120	μs
Write 1 Low Time	t _{LOW1}	1		15	μs
Read Data Valid	t _{RDV}			15	μs
Reset Time High	t _{RSTH}	480			μs
Reset Time Low	t _{RSTL}	480		960	μs
Presence Detect High	t _{PDH}	15		60	μs
Presence Detect Low	t _{PDL}	60		240	μs

The start of any 1-Wire transaction begins with a reset pulse from the master device followed by a presence detect pulse from the slave device. **Figure 1** illustrates this transaction. This initialization sequence can easily be transmitted via the PIC, and the assembly code is shown below Figure 1. The 1-Wire timing specifications for initialization, reading, and writing are given above in **Table 1**. These parameters are referenced throughout the rest of the document.

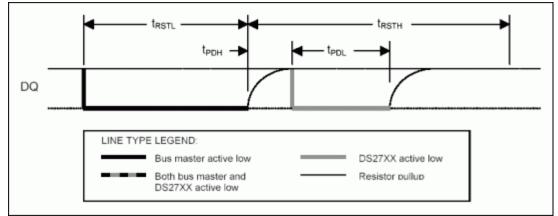


Figure 1. 1-Wire initialization sequence.

OW RESET:		
OW HIZ		; Start with the line high
CLRF	PDBYTE	; Clear the PD byte
OW_LO		-
WAIT	.500	; Drive Low for 500µs
OW_HIZ		
WAIT	.70	; Release line and wait 70µs for PD Pulse
BTFSS	PORTB,DQ	; Read for a PD Pulse
INCF	PDBYTE,F	; Set PDBYTE to 1 if get a PD Pulse
WAIT	.430	; Wait 430µs after PD Pulse
RETLW	0	

The OW_RESET routine starts by ensuring the DQ pin is in a high impedance state so it can be pulled high by the pullup resistor. Next, it clears the PDBYTE register so it is ready to validate the next presence detect pulse. After that, the DQ pin is driven low for 500 μ s. This meets the t_{RSTL} parameter shown in Table 1, and also provides a 20 μ s additional buffer. After driving the pin low, the pin is released to a high impedance state and a delay of 70 μ s is added before reading for the presence detect pulse. Using 70 μ s ensures that the PIC will sample at a valid time for any combination of t_{PDL} and t_{PDH}. Once the presence detect pulse is read, the PDBYTE register is adjusted to show the logic level read. The DQ pin is then left in a high-impedance state for an additional 430 μ s to ensure that the t_{RSTH} time has been met, and includes a 20 μ s additional buffer.

The next routine needed for 1-Wire communication is DSTXBYTE, which is used to transmit data to a 1-Wire slave device. The PIC code for this routine is shown below **Figure 2**. This routine is called with the data to be sent in the W register, and it is immediately moved to the IOBYTE register. Next, a COUNT register is initialized to 8 to count the number of bits sent out the DQ line. Starting at the DSTXLP, the PIC starts sending out data. First the DQ pin is driven low for 3µs regardless of what logic level is sent. This ensures the t_{LOW1} time is met. Next, the lsb of the IOBYTE is shifted into the CARRY bit, and then tested for a one or a zero. If the CARRY is a one, the DQ bit of TRISB is set which changes the pin to a high impedance state and the line is pulled high by the pullup resistor. If the CARRY is a zero, the line is kept low. Next a delay of 60µs is added to allow for the minimum t_{LOW0} time. After the 60µs wait, the pin is changed to a high impedance state, and then an additional 2µs are added for pullup resistor recovery. Finally, the COUNT register is decremented. If the COUNT register is zero, another bit is sent starting at DSTXLP. A visual interpretation of the write zero and write one procedure is shown in Figure 2.

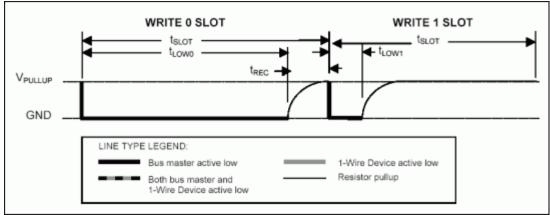


Figure 2. 1-Wire write time slots.

DSTXBYTE: MOVWF MOVLW	IOBYTE .8	; Byte to send starts in W ; We send it from IOBYTE
MOVLW MOVWF DSTXLP:	COUNT	; Set COUNT equal to 8 to count the bits
OW_LO NOP NOP		
NOP RRF	IOBYTE,F	; Drive the line low for 3µs
BSF	STATUS, RPO	; Select Bank 1 of data memory
BTFSC	STATUS, C	; Check the LSB of IOBYTE for 1 or 0 ; HiZ the line if LSB is 1
BSF BCF	TRISB,DQ STATUS,RP0	; Select Bank 0 of data memory
WAIT	.60	; Continue driving line for 60µs
OW_HIZ NOP		; Release the line for pullup
NOP		; Recovery time of 2µs
DECFSZ GOTO RETLW	COUNT,F DSTXLP 0	; Decrement the bit counter

The final routine for 1-Wire communication is DSRXBYTE, which allows the PIC to receive information from a slave device. The code is shown below **Figure 3**. The COUNT register is initialized to 8 before any DQ activity begins and its function is to count the number of bits received. The DSRXLP begins by driving the DQ pin low to signal to the slave device that the PIC is ready to receive data. The line is driven low for 6 μ s, and then released by putting the DQ pin into a high impedance state. Next, the PIC waits an additional 4 μ s before sampling the data line. There is 1 line of code in OW_LO after the line is driven low, and 3 lines of code within OW_HIZ. Each line takes 1 μ s to process. Adding up all the time results in 1 + 6 + 3 + 4 = 14 μ s which is just below the t_{RDV} spec of 15 μ s. After the PORTB register is read, the DQ bit is masked off, and then the register is added to 255 to force the CARRY bit to mirror the DQ bit. The CARRY bit is then shifted into IOBYTE where the incoming byte is stored. Once the byte is stored a delay of 50 μ s is added to ensure that t_{SLOT} is met. The last check is to determine if the COUNT register is zero. If it is zero, 8 bits have been read, and the routine is exited. Otherwise, the loop is repeated at DSRXLP. The read zero and read one transactions are visually shown in Figure 3.

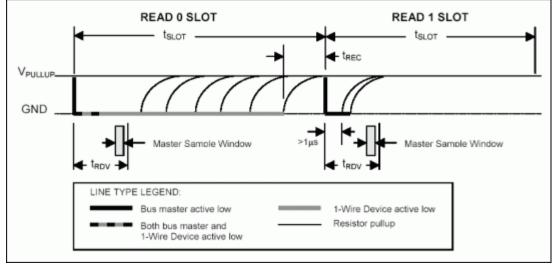


Figure 3. 1-Wire read time slots.

DSRXBYTE: MOVLW	.8	; Byte read is stored in IOBYTE
MOVWF	COUNT	; Set COUNT equal to 8 to count the bits
DSRXLP: OW_LO NOP NOP NOP NOP		
NOP OW_HII NOP NOP NOP	Ζ	; Bring DQ low for 6µs
NOP MOVF ANDLW	PORTB,W 1< <dq< td=""><td>; Change to HiZ and Wait 4µs ; Read DQ ; Mask off the DQ bit</td></dq<>	; Change to HiZ and Wait 4µs ; Read DQ ; Mask off the DQ bit

ADDLW .255 RRF IOBYTE,F WAIT .50 DECFSZ COUNT,F GOTO DSRXLP RETLW 0 ; C = 1 if DQ = 1: C = 0 if DQ = 0
; Shift C into IOBYTE
; Wait 50µs to end of time slot
; Decrement the bit counter

Summary

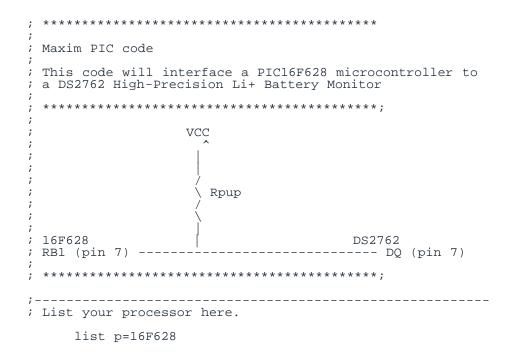
Maxim's 1-Wire communication protocol can easily be implemented on Microchip's PICmicro line of microcontrollers. In order to complete 1-Wire transactions, only two GPIO states are needed, and the multiple GPIOs on a PIC are easily configured for this task. There are three basic routines necessary for 1-Wire communication: Initialization, Read Byte, and Write Byte. These three routines have been presented and thoroughly detailed to provide accurate 1-Wire regular speed communication. This allows a PIC to interface with any of the many Maxim 1-Wire devices. Appendix A of this document has all three routines in a convenient include file. Appendix B contains a small assembly program meant to interface a PIC16F628 to a DS2762 high precision Li+ battery monitor.

Appendix A: 1-Wire Include File (1W_16F6X.INC)

; Maxim 1-Wire Support for PIC16F628 ; Processor has 4MHz clock and 1µs per instruction cycle. ; Maxim 1-Wire MACROS OW HIZ:MACRO STATUS, RPO ; Select Bank 1 of data memory BSF BSF TRISB, DQ ; Make DQ pin High Z BCF STATUS, RPO ; Select Bank 0 of data memory ENDM _____ ; Select Bank 0 of data memory ; Clear the DQ bit ; Select Berly OW LO:MACRO BCF STATUS, RPO PORTB, DQ BCF STATUS, RPO TRISB, DQ STATUS, RPO BSF ; Select Bank 1 of data memory ; Make DQ pin an output ; Select Bank 0 of data memory BCF BCF ENDM WAIT: MACRO TIME ;Delay for TIME us. ;Variable time must be in multiples of 5µs. MOVLW (TIME/5)-1 ;1µs MOVWF TMP0 ;lus CALL WAIT5U ;2µs ENDM Maxim 1-Wire ROUTINES ; WAIT5U: ;This takes 5µS to complete NOP ;1µs NOP ;1µs DECFSZ TMP0,F ;1µs or 2µs GOTO WAIT5U ;2us RETLW 0 ;2us _____ OW_RESET: OW HIZ ; Start with the line high ; Clear the PD byte CLRF PDBYTE OW_LO .500 WATT ; Drive Low for 500µs OW HIZ WAIT .70 ; Release line and wait 70µs for PD Pulse ; Read for a PD Pulse BTFSS PORTB, DO ; Set PDBYTE to 1 if get a PD Pulse INCF PDBYTE, F WAIT ; Wait 400µs after PD Pulse .400 RETLW 0

_____ DSRXBYTE: ; Byte read is stored in IOBYTE .8 MOVLW MOVWF COUNT ; Set COUNT equal to 8 to count the bits DSRXLP: OW LO NOP NOP NOP NOP NOP NOP ; Bring DQ low for 6µs OW HIZ NOP NOP NOP ; Change to HiZ and Wait 4µs NOP MOVF PORTB,W ; Read DQ ; Mask off the DQ bit 1<<DQ ANDLW ; C=1 if DQ=1: C=0 if DQ=0 ADDLW .255 RRF IOBYTE, F ; Shift C into IOBYTE ; Wait 50µs to end of time slot WAIT .50 DECFSZ COUNT, F ; Decrement the bit counter GOTO DSRXLP RETLW 0 DSTXBYTE: ; Byte to send starts in W IOBYTE ; We send it from IOBYTE MOVWF MOVIW . 8 COUNT MOVWF ; Set COUNT equal to 8 to count the bits DSTXLP: OW LO NOP NOP NOP ; Drive the line low for 3µs IOBYTE,F RRF BSF STATUS, RPO ; Select Bank 1 of data memory ; Check the LSB of IOBYTE for 1 or 0 ; HiZ the line if LSB is 1 ; Select Bank 0 of data memory BTFSC STATUS, C TRISB,DQ BSF BCF STATUS, RPO ; Continue driving line for 60µs ; Release the line for pullup WAIT .60 OW_HIZ NOP NOP ; Recovery time of 2µs DECFSZ COUNT, F ; Decrement the bit counter DSTXLP GOTO RETLW 0 _____

Appendix B: PIC16F628 to DS2762 Assembly Code (PIC_2_1W.ASM)



; Include the processor header file here. #include <p16F628.inc> _____ ; Assign the PORTB with Constants constant DQ=1 ; Use RB1 (pin7) for 1-Wire _____ ; These constants are standard 1-Wire ROM commands constant SRCHROM=0xF0 constant RDROM=0x33 constant MTCHROM=0x55 constant SKPROM=0xCC ;_____ _____ ; These constants are used throughout the code cblock 0x20IOBYTE TMP0 ; Address 0x23 COUNT ; Keep track of bits ; Store the MSB PICMSB PICLSB ; Store the LSB PDBYTE ; Presence Detect Pulse endc ;______ ; Setup your configuration word by using ____config. ; For the 16F628, the bits are: CP1,CP0,CP1,CP0,N/A, CPD, LVP, BODEN, MCLRE, FOSC2, PWRTE, WDTE, FOSC1, FOSC0 CP1 and CP0 are the Code Protection bits CPD: is the Data Code Protection Bit ; LVP is the Low Voltage Programming Enable bit ; PWRTE is the power-up Timer enable bit ; WDTE is the Watchdog timer enable bit ; FOSC2, FOSC1 and FOSC0 are the oscillator selection bits. ; CP disabled, LVP disabled, BOD disabled, MCLR enabled, PWRT disabled, WDT disabled, INTRC I/O oscillator ; 11111100111000 ______config 0x3F38 -----; Set the program origin for subsequent code. org 0x00 GOTO SETUP NOP NOP NOP INTERRUPT ; PC 0x04...INTERRUPT VECTOR! GOTO :_____ _____ INTERRUPT: SLEEP _____ ; Option Register bits ; RBPU, INTEDG, TOCS, TOSE, PSA, PS2, PS1, PS0 ; 7=PORTB Pullup Enable, 6=Interrupt Edge Select, 5=TMR0 Source, ; 4=TMR0 Source Edge, 3=Prescaler Assign, 2-0=Prescaler Rate Select ; 11010111 ; PORTB pullups disabled, rising edge, internal, hightolow, TMR0, 1:256 SETUP: BCF STATUS, RP1 BSF STATUS, RPO ; Select Bank 1 of data memory MOVLW 0 xD7MOVWF OPTION REG BCF STATUS, RPO ; Select Bank 0 of data memory ;-----BCF INTCON,7 ; Disable all interrupts. GOTO START _____ ; Include the 1-Wire communication routines and macros #INCLUDE 1w_16f6x.inc ; _ _ _ _ _ _ _ _ _ _ _ _

START	:			
GET_T	 EMP:			
	CALL	OW_RESET	;	Send Reset Pulse and read for Presence Detect
Pulse				1 December Determined
	BTFSS GOTO	PDBYTE,0 NOPDPULSE	i	1 = Presence Detect Detected
	MOVLW	SKPROM		
	CALL	DSTXBYTE	;	Send Skip ROM Command (0xCC)
	MOVLW	0x69	,	Solid Ship non command (choo)
	CALL	DSTXBYTE	;	Send Read Data Command (0x69)
	MOVLW	0x0E		
	CALL	DSTXBYTE	;	Send the DS2762 Current Register MSB address
(0x0E	/			Dead the DCOTCO Comments Dead at an MCD
	CALL MOVF	DSRXBYTE IOBYTE,W	i	Read the DS2762 Current Register MSB
	MOVF MOVWF	PICMSB	:	Put the Current MSB into file PICMSB
	CALL	DSRXBYTE	-	Read the DS2762 Current Register LSB
	MOVF	IOBYTE,W	,	
	MOVWF	PICLSB	;	Put the Current LSB into file PICLSB
	CALL	OW_RESET		
				Add gome error progogging here!
NOPDP	SLEEP			Add some error processing here! Put PIC to sleep
;				
·	end			

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Related Parts

DS1822	Econo 1-Wire Digital Thermometer	Free Samples
DS18B20	Programmable Resolution 1-Wire Digital Thermometer	Free Samples
DS18S20	1-Wire Parasite-Power Digital Thermometer	Free Samples
DS2431	1024-Bit 1-Wire EEPROM	Free Samples
DS2740	High-Precision Coulomb Counter	Free Samples
DS2751	Multichemistry Battery Fuel Gauge	Free Samples
DS2760	High-Precision Li+ Battery Monitor	
DS2762	High-Precision Li+ Battery Monitor with Alerts	Free Samples

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